CHAIRPERSON JAMES: With that, good afternoon Senator Neal, and we'll begin with your presentation. I would remind each of you as well that our timer is right over here. Please keep an eye there and please be respectful of the other panelists and try to stay within the time limit.

Thank you.

SENATOR NEAL: Thank you, Madame Chair.

If it pleases this Honorable Commission, my name is Joseph M. Neal, Jr. I'm a native of Louisiana, and I'm a 44-year-old resident of Nevada and presently serving my seventh four-year term in the Nevada State Senate. I'm a graduate of Southern University where I studied political science, history, and law and also have a diploma from the Institute of Applied Science, in Chicago, Illinois.

Gaming is not like those industries that produces product, but is money intensive, and it invites one to engage in the chance for luck whereby the odds are often against the majority of winning. Every quarter or dollar placed in a slot machine, a table game, a video poker machine, does not produce a jackpot or instant cash. Money lost may be money needed for the quality of life purposes such as milk for babies, paying rent, doctor bills. It is these reasons that the State treated this particular industry as a privileged industry, akin to that of a driver's license for driving an automobile.

The early promoters of gaming in this state had no illusion about the effect of legalized gaming in this state.
They gave the Gaming Control Board extraordinary powers to deal with this business. Gaming is a parasitic industry. It must have a host. If gaming does not have a host outside of its jurisdiction it turns and devours its own community. In other words, it impoverishes it. You may ask the question how does this differ from the mining or grocery stores. Mining can operate far afield from the population center which only those employees who use to extract the minerals or gold or silver. On the other hand, a grocery store has to have a traffic flow and must operate within or near a population center, as does gaming. The difference being that at a grocery store you have an exchange of money for goods or service which are mostly geared to enhance one's quality of life. Gaming is a much different organism. It cannot survive without a market, euphemistically called, which means people with money and because of this it is devoid of any stand alone qualities similar to that of gaming -- similar to that of mining.

It is for this reason that in 1955 a group of business men got together with a little support from casinos and at the time created what was known as the Fair and Recreation Board, and this board is now commonly called the Convention Authority which was used to bring in people into this area whereby they could engage in the recreation activity of gaming, spend their money over a few days or holidays, and then leave. As the casinos gained political power the Convention Authority was not able to escape their grasp. Their power and authority
was bent to suit the needs of gaming by co-opting the room tax
to advertise Law Vegas for the benefit of the casinos.

The casinos began gradually to gain political power
in this state in the 1960's. Through the system of the Baker
versus Carr Decision (ph.), which calls the political powers of
the state to be reapportioned from the rural areas to the urban
areas, and Reno and Las Vegas became the major benefactors of
this power, and this caused money to become a major factor in
electing politicians.

This was observed first through the county and then
the city governments, and eventually the state. However, the
influence of casinos statewide did not become noticeable in
state elections until early 1980. And before this time gaming
always made an effort to hedge their bets by giving both major
political parties money. The politician at one time in this
state controlled both the politics and the economics. The loss
of control of the economics and politics of this state by
politicians seems to correspond with the increase in stock
companies or corporations moving into gaming.

These corporations aggressively pursued the control
of the future of gaming, and I might add that terms such as
foreign gaming began to appear in the lexicon of our laws and
also in gaming. I did not know at the time what these terms
actually meant until someone explained it to me, which meant
that the local casinos wanted to move outside of the
jurisdiction of the state of Nevada, and that we allowed it to change or laws to make this possible.

Another term which seemed to be used in the '80's was destination resorts. This I learned was that casinos would be built -- would build huge complexes where the vacation public would come and all their needs would be met in one resort. The fun, gaming and destination resorts, along with the increased political powers, political affairs of the state by casinos had three dishonorable impacts upon our state.

Foreign gaming allowed the people of this state to subsidize the increased gaming taxes in other jurisdictions while keeping them low in Nevada. Nevada also has the lowest gaming taxes than any other jurisdiction, 6.25 percent. The destination resort had to affect and eliminate many small business by associating casinos with huge shopping malls and entertainment complexes such as movie houses and other type of businesses within that site.

Some casinos have their own liquor stores along with many other shops. This makes it difficult for the small shops to compete. Smaller stores would have to function on a scale of a Dayton Hudson store or have some type of restaurant chain in order to compete with these mega organizations. Smaller casinos with houses, room capacity of 200 or more, they were then pushed to the residential areas, whereby they began to make the residents or the public of this state their customers. And
as you probably drove around you saw some of these casinos in
the outskirts of town.

In the past 17 years the gaming industry has taken
on an atmosphere of arrogance, primarily as a result of its
political clout, and we have seen much of this. In terms of the
beautification of the Strip with the Gogans and the Monet and
all of that art stuff that is being pushed, and we the public
has to subsidize that, and which money should go to children
does not go to -- is now going to these casinos.

The employment aspect of the hotels, I would ask
that this Committee direct its attention to the EEO-1 Report,
which I think would give you a better idea as to what type of
employment that we have in this particular area. Those reports,
I understand, are filed each year by the major industries of
this state. We do not have information to show locally exactly
what that employment picture is, but as far as my community is
concerned, we are suspect that -- are suspicious that the
community is not getting its fair share of employment and jobs
in this community.

You look around there are very few blacks that are
participating in the various management positions in the hotels.
Most jobs are concentrated in the rooms and food services, and
we have found that at the advent of this Commission, that a lot
of things are beginning to take place. I just walked into this
place today and I saw they had big signs of blacks being shown
and in various capacities, which I have never seen in hotels
since I've been living here the whole 44 years that I've been working. So the mere fact that this Committee has been organized, it seems to have a distilling effect in terms of making some casinos take a broader look at their employment picture.

I've just been given information that just this year alone one major hotel hired as many as 95 dealers. This has never happened in the history of this state, where 95 dealers who were black was ever hired by any of the major hotels totally in this particular area. So you have an effect by being here.

One of the things that I would like to suggest to the Committee, to this Commission, that since you are here and since we are dealing with one of those areas that is premier in the gaming picture, the state of Nevada, which has had an operation in gaming since about the 1930's, that we kind of look at what gaming can do. If you allow gaming to continue to have its political clout and not allow the people to control gaming, but instead allow gaming to control the people, you are going to have problems. So one of the recommendations that I wish to make to this Committee or this Commission, that gaming should not be allowed to participate in the political process in a jurisdiction; particularly this one, because they use that political clout to do things that are to the disadvantage of the public.

The other thing that I would like to say to you that one of the things if you go forward and say that gaming should
operate in any particular jurisdiction, that one of the recommendations should be that they would pay at least one percent of their gross profit -- not their gross gaming profit -- to social beneficial projects.

With that I will stop. You have my statement, and I will be glad to answer any questions that you might have.

CHAIRPERSON JAMES: Thank you very much.